

Masters | Digital Media and Game Studies | 1<sup>st</sup> year | 2022–2023 | February 27, 2023

MMC1	Monday	Tuesday	Wednesday	Thursday	Friday
16 -18	<b>SNS Communication (opt)</b> Prof. D. Balaban Room T3 (FSPAC 2)	<b>Media and the Social Construction of Reality</b> <b>Conf. A. Mogoş (opt)</b> Room C2 (FSPAC 1)		<b>MMOGs and Communication in Virtual Communities (opt)</b> Lect. C. Costina Room 307 (FSPAC 3)	
18 - 20	<b>Quantitative User Research</b> Dr. C. Muntean		<b>UX Design (opt)</b> Lect. G. Prundaru Room C1 (FSPAC 1)		

The **Internship 1** and **Practicum 1** tutors are lect. dr. George Prundaru ([prundaru@fspac.ro](mailto:prundaru@fspac.ro)) and dr. Răzvan-Tudor Tănasie.

The **Game Design (optional)** course will be scheduled at a later date.

**Masters | Digital Media and Game Studies | 2<sup>nd</sup> year | 2022-2023 | February 24, 2023**

<b>MMC1</b>	<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>
<b>16 -18</b>	<b>Visual Storytelling</b> Lect. C. Trofin Room III/1 (FSPAC 1)	<b>Mobile Media</b> Conf. R. Meza Room IV/1 (FSPAC 1)			
<b>18 - 20</b>		<b>Visual Culture</b> Prof. E. Abrudan Room III/1 (FSPAC 1)		<b>Entrepreneurship in the digital media</b> Lect. F. Țăran	

For the **Preparation of Dissertation** activity with lect. dr. Paul Boca you must schedule an appointment at [boca@fspac.ro](mailto:boca@fspac.ro).