

## DISCIPLINE DESCRIPTION

### 1. Information about the program

1.1 Higher education institution	BABEȘ-BOLYAI UNIVERSITY
1.2 Faculty	FACULTY OF POLITICAL, ADMINISTRATIVE AND COMMUNICATION SCIENCES
1.3 Department	JOURNALISM DEPARTMENT
1.4 Field of study	COMMUNICATION SCIENCES
1.5 Level of study	MASTER
1.6 Study program / Qualification	MEDIA COMMUNICATION

### 2. Information about the discipline

2.1 Discipline title	WEB DESIGN			UME3281			
2.2 Course lecturer	RADU MEZA						
2.3 Seminar assistant	RADU MEZA						
2.4 Year of study	1	2.5 Semester	2	2.6. Evaluation type	C	2.7 Discipline type	OP

### 3. Total estimated time (hours of didactic activities per semester)

3.1 Number of hours per week	3	of which: 3.2 course	2	3.3 seminar/laboratory	1
3.4 Total hours in the study plan	42	of which: 3.5 course	28	3.6 seminar/laboratory	14
Time distribution:					hrs
Studying the manual, course reader, bibliography and notes:					7
Supplementary documentation in the library, on electronic platforms and in the field:					7
Preparing seminars/laboratories, homework, syntheses, portfolios and essays:					14
Tutorials					14
Examinations					2
Other activities: .....					
3.7 Total hours of individual study	42				
3.8 Total hours per semester	84				
3.9 Number of credits	6				

### 4. Prerequisites (where applicable)

4.1 based on the curriculum	•
4.2 based on competences	•

### 5. Conditions (where applicable)

5.1 for the course	• Room with a video projector/ digital display and Internet connection
5.2 for the seminar/laboratory	• Room with a video projector/digital display and Internet connection

## 6. Accumulated specific competencies

<b>Professional competencies</b>	<ul style="list-style-type: none"> <li>• Understanding the World Wide Web and network communication</li> <li>• Understanding system design principles</li> <li>• Understanding interface/interaction design principles</li> <li>• Identifying opportunities, potential uses and anticipating users' needs</li> <li>• Implementing functionalities in Web systems based on identified users' needs and use case scenarios</li> </ul>
<b>Transversal competencies</b>	<ul style="list-style-type: none"> <li>• Communicating in the context of the dynamic Web</li> <li>• Team work</li> <li>• Work-flow management</li> </ul>

## 7. Discipline objectives (from the accumulated competencies grid)

7.1 General objective	<ul style="list-style-type: none"> <li>• The understanding of the Web design principles in the context of the wide-spread use of Content Management Systems</li> </ul>
7.2 Specific objectives	<ul style="list-style-type: none"> <li>• Understanding the Hypertext Markup Language HTML</li> <li>• Understanding Cascading Style Sheets (CSS)</li> <li>• Understanding Content Management Systems (CMS)</li> <li>• Using CMS to implement functionalities based on user needs and use-case scenarios</li> <li>• Customizing CMS templates using HTML and CSS</li> </ul>

## 8. Contents

8.1 Course	Teaching methods	Observations
1. The World Wide Web. Static and dynamic Web pages	Explanation, Demonstration	
2. HTML Basics	Explanation, Demonstration	
3. CSS Basics	Explanation, Demonstration	
4. Content Management Systems	Explanation, Demonstration,	
5. System design principles	Explanation, Demonstration	
6. Functionalities and user needs. Modules and plugins	Explanation, Demonstration	
7. Interface and interaction design. Template customisation	Explanation, Demonstration,	
8. Use-case scenarios	Explanation, Demonstration	
9. Functional system specifications	Explanation, Demonstration	

10. Implementation	Explanation, Demonstration	
11. User management	Explanation, Demonstration	
12. Testing	Demonstration	
13. Maintenance	Demonstration	
14. Colloquium	Presentation of Web projects	
<b>Bibliography</b> Anderson, P. 2007. What is web 2.0. <i>Ideas, technologies and implications for education</i> , 60 Barabasi, A.-L. 2000. <i>Linked: The New Science of Networks</i> , New York, The Penguin Group. Bechar-Israeli, H. 1995. From < bonehead> to < cLonehead>: nicknames, play, and identity on Internet relay chat. <i>Journal of Computer-Mediated Communication</i> , 1. Beer, D. D. 2008. Social network (ing) sites... revisiting the story so far: A response to danah boyd & Nicole Ellison. <i>Journal of Computer Mediated Communication</i> , 13, 516-529. Berners-Lee, T. 1989. Information management: A proposal. Berners-Lee, T. 1996. WWW: past, present, and future. <i>Computer</i> , 29, 69-77. Goffman, E. 1959. <i>The Presentation of Self in Everyday Life</i> , New York, Doubleday. Thelwall, M. 2009. Social Network Sites: Users and Uses. <i>in: ZELKOWITZ, M. V. (editor) Advances in Computers: Social Networking and the Web, Vol 76. Ediția ed. San Diego: Elsevier Academic Press Inc.</i>		
8.2 Seminar / laboratory	Teaching methods	Observations
1. HTML editing	Application	
2. CSS editing	Application	
3. Content Management Systems: Wordpress	Application	
4. Content Management Systems: Wikis	Application	
5. Content Management Systems: Joomla	Application	
6. Content Management Systems: Drupal	Application	
7. Content Management Systems: Superdesk/Newscoop	Application	

**9. The corroboration of discipline contents with the expectations of epistemic community representatives, professional associations and representative employers in the study program's corresponding field**

<ul style="list-style-type: none"> <li>Web Design skills are increasingly required on the job market, but due to the skill mix required to teach and learn Web Design, computer science/engineering study programs tend to focus on programming for the Web and communication/arts study programs tend to focus on visual design. By using content management systems for the development of web projects, this course encourages students to explore and understand contemporary Web Design.</li> </ul>
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**10. Evaluation**

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Weight in final mark
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10.4 Course	The ability to plan a Web project using sound design principles	<b>Group project:</b> A Web site and an accompanying Functional System Specifications Document	50%
10.5 Seminar/laboratory	The implementation of specific functionality in CMS using appropriate modules and plugins		25%
	The customization CMS templates by editing in HTML and CSS		25%
<b>10.6 Minimum performance standard</b>			
<ul style="list-style-type: none"> <li>• The student shows a reasonable understanding design principles and is able to formulate a minimal functional system specifications document</li> <li>• The student is able to use appropriate modules, plugins and template customizations in order to implement desired functionality and achieve desired aspect</li> </ul>			

Date

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Course lecturer signature

Lect. Dr. Radu Meza

Seminar assistant signature

Lect. Dr. Radu Meza

Date of approval in the Department

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Head of department's signature

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